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Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

1. (Cancelled)

2. (Currently Amended) A computer-implemented vault for archiving software components, ~~where only a single instance of each component that is multiply used is stored in the vault, the vault~~ comprising:

~~unique instances of the one or more software components stored in the vault;~~

an access controller for performing a direct, random access retrieval of the one or more software components from the vault; and

a post controller for performing a direct, random access insertion of a software component to the vault wherein the post controller generates a unique key from the new component and optimizes storage if the unique key exists.

3. (Currently Amended) A computer-implemented vault for archiving software components, ~~where only a single instance of each component that is multiply used is stored in the vault, the vault~~ comprising:

~~unique instances of the one or more software components stored in the vault;~~

an access controller for performing a direct, random access retrieval of the one or more software components from the vault; and

a client coupled to the vault, the client having a physical software component residing on the client, the client generating a key from the physical software component.

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4. (Currently Amended) A computer-implemented vault for archiving software components, ~~where only a single instance of each component that is multiply-used is stored in the vault,~~ the vault comprising:

~~unique instances of the one or more software components stored in the vault;~~

an access controller for performing a direct, random access retrieval of the one or more software components from the vault;

one or more secondary vaults coupled to the vault; and

a fault-tolerant rollover system for sequentially searching each vault for the presence of a target software component.

5. (Previously Presented) The computer-implemented vault of claim 4, wherein the secondary vaults are ordered based on accessibility of the vaults.

6. (Previously Presented) The computer-implemented vault of claim 4, further comprising a client for generating a key, the client applying the key to recover the target software component from the most accessible of the vaults.

7. (Previously Presented) The computer-implemented vault of claim 6, wherein the client uses a metadata description to generate the key.

8. (Previously Presented) The computer-implemented vault of claim 6, wherein the search of a determined vault fails to locate the target software component, and wherein the client skips the determined vault and modifies the search order of the vaults in recovering the target software component.

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9. (Currently Amended) A computer-implemented vault for archiving software components, ~~where only a single instance of each component that is multiply used is stored in the vault,~~ the vault comprising:

means for storing ~~unique instances of the~~ one or more software components on the vault;

access means for performing a direct, random access retrieval of the one or more software components from the vault; and

a post means for performing a direct, random access insertion of a software component to the vault wherein the post means generates a unique key from the new component and optimizes storage if the unique key exists.

10. (Currently Amended) A computer-implemented vault for archiving software components, ~~where only a single instance of each component that is multiply used is stored in the vault,~~ the vault comprising:

means for storing ~~unique instances of the~~ one or more software components on the vault;

access means for performing a direct, random access retrieval of the one or more software components from the vault; and

a client coupled to the vault, the client having a physical software component residing on the client, the client generating a key from the physical software component.

11. (Currently Amended) A computer-implemented vault for archiving software components, ~~where only a single instance of each component that is multiply used is stored in the vault,~~ the vault comprising:

means for storing ~~unique instances of the~~ one or more software components on the vault;

access means for performing a direct, random access retrieval of the one or more software components from the vault;

one or more secondary vaults coupled to the vault; and

means for sequentially searching each vault for the presence of a target software component.

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12. (Previously Presented) The computer-implemented vault of claim 10, wherein the secondary vaults are ordered based on accessibility of the vaults.

13. (Previously Presented) The computer-implemented vault of claim 10, further comprising a client for generating a key, the client having a means for applying the key to recover the target software component from the most accessible of the vaults.

14. (Previously Presented) The computer-implemented vault of claim 13, wherein the client uses a metadata description to generate the key.

15. (Previously Presented) The computer-implemented vault of claim 13, wherein the search of a determined vault fails to locate the target software component, and wherein the client skips the determined vault and modifies the search order of the vaults in recovering the target software component.

16. (Currently Amended) A computer-implemented method for archiving software components ~~where only a single instance of each component that is multiply used is stored in a vault, the method comprising the steps of:~~

storing ~~unique instances of the one or more software components in the~~ vault; and  
performing a direct, random access retrieval of the one or more software components from the vault; and

performing a direct, random access insertion of a software component to the vault wherein said step of performing an insertion generates a unique key from the new component and optimizes storage if the key exists.

17. (Currently Amended) A method for archiving software components ~~where only a single instance of each component that is multiply used is stored in a vault, the method comprising the steps of:~~

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storing unique instances of the one or more software components in the vault;  
performing a direct, random access retrieval of the one or more software components  
from the vault; and  
generating a key from a physical software component residing on a client coupled to the  
vault.

18. (Currently Amended) A method for archiving software components ~~where only a single instance of each component that is multiply used is stored in a vault, and wherein one or more secondary vaults are coupled to the vault,~~ the method comprising the steps of:

storing unique instances of the one or more software components in the a vault that is coupled to one or more secondary vaults; and  
performing a direct, random access retrieval of the one or more software components  
from the vault; and  
sequentially searching each vault for the presence of a target software component.

19. (Previously Presented) The method of claim 18, wherein the secondary vaults are ordered based on accessibility of the vaults.

20. (Previously Presented) The method of claim 17, further comprising a client for generating a key, the client applying the key to recover the target software component from the most accessible of the vaults.

21. (Previously Presented) The method of claim 20, wherein the client uses a metadata description to generate the key.

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22. (Previously Presented) The method of claim 20, wherein the search of a determined vault fails to locate the target software component, and wherein the client skips the determined vault and modifies the search order of the vaults in recovering the target software component.

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23. (Currently Amended) A computer-implemented method for managing one or more software components of a software application, the method comprising:

analyzing run-time states of an application that includes one or more components and generating, for each component of the application and based on a result of analyzing run-time states, current metadata that describes the component, the analyzing and generating being performed by a client computer, and the components being stored on one or more software vaults associated with and remote from the client computer;

creating a first unique key for each of one or more respective software vaults for each software component of a software application stored on the respective software vault, each first unique key created from a metadata file associated with the respective vault and previously generated by determining run-time states of the application, each software vault remote from a first client computer on which the software application is installed;

creating a first key for each of the one or more components of the application, each first key of a component being created from and unique to the current metadata that describes the component;

creating a second unique key from a first software component of the software application, the first software component stored on the first client computer and the second unique key containing location attributes;

creating a second key for each of the one or more components of the application, each second key being created from and unique to metadata that was previously generated in conjunction with a previous determination of run-time states of the application; and

comparing each of the first unique keys with the second unique key and, if the second unique key does not match any of the first unique keys, storing in one of the software vaults a copy of the first software component from the first client computer by performing a direct, random-access storage operation;

for each first key, comparing the first key to the second keys and, if the first key does not match any of the second keys, storing the first key's corresponding component on one of the software vaults by performing a direct random-access storage operation.

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24. (Currently Amended) The method of claim 23, wherein performing a storage operation comprises:

storing the ~~second~~ first key along with ~~the copy of the first software~~ the first key's corresponding component in the first-accessed software vault.

25. (Currently Amended) The method of claim 23, wherein ~~each unique key for each~~ respective software component is generated by:

~~generating metadata for the respective software component;~~

generating metadata for a component includes generating information about the size, name, and attributes of the component, and

creating a key includes verifying the integrity of the respective software component and generating an integrity checksum; and, and incorporating into the unique key the integrity checksum as well as information about the size, name and attributes of the respective software component.



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26. (Currently Amended) A computer-implemented method for retrieving one or more software components of a software application, the method comprising:

analyzing run-time states of an application that includes one or more components and generating, for each component of the application and based on a result of analyzing run-time states, metadata that describes the component, the analyzing and generating being performed by a client computer, and the components being stored on one or more software vaults associated with and remote from the client computer;

~~creating a unique key for a software component of a software application, the software component to be accessed from one of one or more software vaults, the unique key containing location attributes and having been created from a metadata file associated with the software component and previously generated by determining run-time states of the application, each software vault remote from a first client computer on which the software application is installed;~~

creating a key for one of the one or more components of the application, the component being one that is to be accessed from the one or more software vaults, the key being created from and unique to the metadata that describes the component and including location attributes;

using the ~~unique~~ key to look up the software component sequentially on the one or more software vaults; and

accessing and retrieving the software component from ~~the~~ a first software vault on which ~~the component~~ is found.

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27. (Currently Amended) A computer-implemented method for locating one or more software components of a software application, the method comprising:

analyzing run-time states of an application that includes one or more components and generating, for each component of the application and based on a result of analyzing run-time states, metadata that describes the component, the analyzing and generating being performed by a client computer, and the components being stored on one or more software vaults associated with and remote from the client computer;

~~creating a unique key for a software component of a software application, the software component to be located in one of one or more software vaults, the unique key containing location attributes and having been created from a metadata file associated with the software component and previously generated by determining run-time states of the application, each software vault remote from a first client computer on which the software application is installed;~~

creating a key for one of the one or more components of the application, the component being one that is to be located in the one or more software vaults, the key being created from and unique to the metadata that describes the component and including location attributes;

determining an order of accessibility for the software vaults;

for each software vault, using the location of the software vault and the ~~unique~~ key, forming a uniform resource locator (URL); and

looking-up the URL in the software vaults, based on the order of accessibility, until the ~~component~~ is located.

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28. (Currently Amended) A computer-implemented method for retrieving software components of a software application, the method including comprising:

analyzing run-time states of an application that includes one or more components and generating, for each component of the application and based on a result of analyzing run-time states, metadata that describes the component, the analyzing and generating being performed by a client computer, and the components being stored on one or more software vaults associated with and remote from the client computer,

~~transforming a metadata description of each software component of a software application installed on a client computer into a key, each key having location attributes of the corresponding software component, the metadata description having been generated by determining run-time state of the software application; and~~

transforming, for each of the one or more components, the metadata that describes the component into a key that includes location attributes of the component; and

using the location attributes of each key, and retrieving the software components from one or more software vaults accessible to the client computer through the communications network.

29. (Previously Presented) The method of claim 28, further comprising:

determining an order of accessibility of the software vaults and retrieving the software components from the most accessible software vaults.

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30. (Currently Amended) A computer-implemented method for recreating a software application, the method comprising:

analyzing run-time states of an application that includes one or more components and generating, for each component of the application and based on a result of analyzing run-time states, metadata that describes the component, the analyzing and generating being performed by a client computer, and the components being stored on one or more software vaults associated with and remote from the client computer;

~~transforming a metadata description of each software component of a software application installed on a client computer into a key, each key having location attributes of the corresponding software component, the metadata description having been generated by determining run-time state of the software application;~~

transforming, for each of the one or more components, the metadata that describes the component into a first key that includes location attributes of the component;

determining if the software components consume a large amount of file space and, upon a determination that the software components are ~~larged~~o consume a large amount of file space:

looking up a second key on the client computer;

looking up, on the client computer, a second key for each of the one or more components;

for each of the one or more components, comparing the first key to the second key and, if the first and second keys do not match, retrieving the software components from one or more remotely accessible software vaults, and, if the first and second keys do match, retrieving the component from the client computer; and

~~comparing the first key to the second key and, if the first and second keys match, retrieving the software components from the client computer; and~~

using the retrieved software components to recreate the software application.

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31. (Previously Presented) The method of claim 30, comprising:  
initializing a difference flag;

determining whether first binary data associated with the software components stored on the client computer and second binary data associated with the software components stored on the remotely accessible software vaults differ;

if the first and second binary data differ, comparing the first and second keys based on sequence attributes including date created, date modified, date last accessed or version number;

if the sequence attributes are equal, if one of the sequence attributes is newer than another, or if one of the sequence attributes is older than the other and the software components with the older attribute may be overwritten, setting the difference flag; and

determining that there is not a match between the first key and the second key if the difference flag is set.

32. (New) A computer program product tangibly stored on machine-readable medium, the product comprising instructions to:

determine current run-times state of an application and generating, for each component of the application and based on a result of analyzing run-time states, metadata that describes the component; and

generate a key for each component of the application, the key including a hash of the metadata, wherein a same key is generated for the same metadata; and

compare a first key for a first of the application's components that is stored on a client computer with a second key for a second of the application's components that is stored on a storage device that is remote from the client computer, the keys being generated from metadata generated by determining run-time states of the application, and determine that the first and second of the application's components are the same if the keys match.

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33. (New) A computer program product tangibly stored on machine-readable medium, the product comprising instructions to:

analyze run-time states of an application that includes one or more components and generate, for each component of the application and based on a result of analyzing run-time states, current metadata that describes the component, the analyzing and generating being performed by a client computer, and the components being stored on one or more software vaults associated with and remote from the client computer;

create a first key for each of the one or more components of the application, each first key of a component being created from and unique to the current metadata that describes the component; and

for each first key, compare the first key to the second keys and, if the first key does not match any of the second keys, store the first key's corresponding component on one of the software vaults by performing a direct random-access storage operation.